

RAHIL H. STATIC  
UI/UX PRODUCT DESIGNER

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///resume///



## EXPERIENCE

**Independent Practice**  
Product Designer  
May 2025 - Present

Worked with startups like **NOTHING** to ship smartphone software experiences to over **100,000+ users** globally. Currently designing **physical computer accessories** and providing foundational brand identity elements for Feyonics.

**NextCampus**  
Senior UI Designer  
Oct 2022 - May 2025

Led 0 → 1 design for **5 complex B2B products** made for Japanese clients, alongside the company's flagship product - NextCampus. All of which shipped successfully and are actively used by **25,000+ users** worldwide, collectively. NextCampus, an ERP, is currently deployed in select regional universities and has improved efficiency and record-keeping by **50%**, used by **1000+ students** and **150+ staff members** annually.

**Develearn Technologies**  
Junior UI/UX Designer  
Sept 2021 - Oct 2022

Joined as an intern and then promoted to a full time role. I designed from concept to launch, the company's internal management tool used for managing **80+ employees & students**. Also led the redesign for their website, increasing their conversion rate by **24.8%**. Also started working on their upcoming flagship product and new subsidiary brand/product - NextCampus.

**Freelance**  
Web Designer  
Oct 2020 - Sept 2021

Redesigned and shipped various websites for regional universities. Most of the requirements were to polish the website and to bring them up to a modern standard.

## SKILLS

**Design & Prototyping**  
**Research & Logging**  
**Coding**

Figma, Figjam, Miro, Protopie, Paper, Annotate, Photoshop  
Notion, Obsidian  
HTML/CSS, Javascript

## EDUCATION

**Jai Hind College**  
**(Autonomous)**  
2017 - 2020

### **Bachelors of Science In Information Technology**

For my final year project, I developed and designed a game in Unity featuring myself as a playable character.

## PROJECTS

**Annotate**  
2026 - Present

My personal, **custom design library** I use for site and mind-mapping purposes.

**Rahil's Museum**  
2025 - Present

A **website/blog** dedicated to design experiments and UX writing.